

CLAIMS

The invention is hereby claimed as follows:

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5 B 11*

1. A gaming device comprising:

10 a controller, including means for determining an amount of a player's wager including each component of said wager;

15 a display device connected to said controller;

20 a game adapted to be displayed to a player by said display device;

and

25 said game having odds of said player winning an award maintained by said controller, said odds changing whenever any component of said wager changes.

15 2. The gaming device of Claim 1, wherein said odds of winning said award increase as said amount of any component of said wager increases.

20 3. The gaming device of Claim 1, wherein the game includes a plurality of reels and at least one component is a payline, and wherein said odds of winning said award increase when said player increases an amount wagered on said payline.

4. The gaming device of Claim 3 wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the amount wagered on said payline.

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5. The gaming device of Claim 3, wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the amount wagered on said payline and upon at least one odds constant.

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6. The gaming device of Claim 1, wherein the game includes a plurality of reels and a plurality of components which include a plurality of paylines, and wherein said odds of winning said award increase as said number of wagered paylines increases.

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7. The gaming device of Claim 6, wherein said game includes a bonus round in which said player can win said award, said bonus round being enabled when said game generates a bonus round triggering condition on one of said paylines.

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8. The gaming device of Claim 6, wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the number of paylines wagered.

5 9. The gaming device of Claim 6, wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the number of paylines wagered and upon at least one odds constant.

10 10. The gaming device of Claim 6, wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the number of paylines wagered and the amount wagered per payline.

15 11. The gaming device of Claim 6, wherein said game includes a number of attempts at randomly producing said award, said number of attempts being dependent upon the number of paylines wagered, the amount wagered per payline, and upon at least one odds constant.

20 12. A slot machine comprising a jackpot award as an outcome of a player interactive event, wherein said machine enables a player wagering

the smallest machine allowable amount to have a chance to win said jackpot award.

13. The gaming device of Claim 1, which includes a payout percentage
5 for all wagers.

14. The gaming device of Claim 1, wherein a single payout percentage increases as the wager increases.

10 15. A slot machine comprising a jackpot award as an outcome of a player interactive event, wherein said machine enables a player wagering the smallest machine allowable amount to have the lowest probability of winning said jackpot award.

15 16. The slot machine of Claim 12, wherein said jackpot award is fixed.

17. The slot machine of Claim 12, wherein said jackpot award is progressive.

20 18. A slot machine comprising a plurality of reels and at least one payline, whereby a player can wager different amounts on said payline, and wherein the odds of winning a defined award as a result of a game of

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said slot machine change when said player's wager changes where all
wagers are eligible for the said award.

19. The slot machine of Claim 18, wherein said game includes a
5 number of attempts at randomly producing said award, said number of
attempts being dependent upon the amount wagered per payline.
20. The slot machine of Claim 18, wherein said game includes a
number of attempts at randomly producing said award, said number of
10 attempts being dependent upon the amount wagered per payline and
upon at least one odds constant.
21. The slot machine of Claim 18, wherein said game includes a
production of a plurality of symbols on said reels, said award being
15 dependent upon a production of a predetermined symbol or symbol
combination on a payline, said symbol or combination being dependent
upon the amount wagered per payline.
22. The slot machine of Claim 18, wherein said game includes a
20 production of a plurality of symbols on said reels, said award being
dependent upon a production of a predetermined symbol or symbol

combination on a payline, said symbol or combination being dependent upon the number of wagered paylines.

23. The slot machine of Claim 18, wherein said game includes a bonus
5 round of said slot machine.

24. A slot machine comprising a plurality of reels and a payline, whereby a player can wager different amounts on said payline, and wherein the odds of winning a defined award as a result of a game of said
10 slot machine changes whenever said player's wager changes

Claim 25
25. A slot machine comprising a plurality of reels and a plurality of paylines, whereby a player can wager different amounts on a number of said paylines, and wherein the odds of winning an award as a result of a
15 game of said slot machine change whenever said player's wager changes.

26. The slot machine of Claim 25, wherein the odds of winning an award as a result of said game change when said wager amount per payline changes.

27. The slot machine of Claim 25, wherein the odds of winning an award as a result of said game change when said number of wagered paylines changes.

5 28. The slot machine of Claim 25, wherein the number of wagered paylines affects the odds of obtaining an award producing symbol or symbol combination, and wherein the wager amount per payline affects said symbol or symbol combination needed to generate said award.

10 29. The slot machine of Claim 25, which includes a bonus round of said slot machine in which said player can win said award, wherein the number of wagered paylines affects the odds of triggering said bonus round, and wherein the wager amount per payline affects the odds of winning said award once said bonus round has been triggered.

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30. The slot machine of Claim 29, wherein at least one odds constant also affects the odds of winning said award once said bonus round has been triggered.

20 241 31. The slot machine of Claim 25, which includes a bonus round of said slot machine in which said player can win said award, wherein the wager amount per payline affects the odds of triggering said bonus round and

wherein the number of wagered paylines affects the odds of winning said award once said bonus round has been triggered.

32. The slot machine of Claim 31, wherein at least one odds constant
5 also affects the odds of winning said award once said bonus round has
been triggered.

33. The slot machine of Claim 25, wherein the odds of triggering said
bonus round are predetermined, and wherein the number of wagered
10 paylines and the wager amount per payline affect the odds of winning said
award once said bonus round has been triggered.

34. The slot machine of Claim 33, wherein at least one odds constant
also affects the odds of winning said award once said bonus round has
15 been triggered.

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